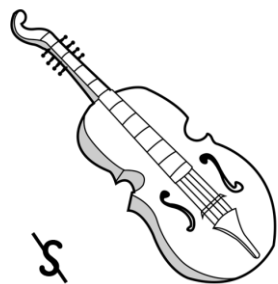




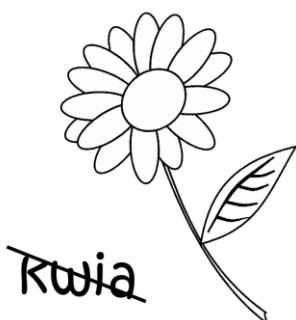
1. Rozwiąż rebusy, a odgadniesz nazwy narzędzi programu graficznego. Rozwiązania zapisz w liniach.



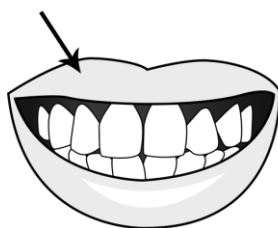
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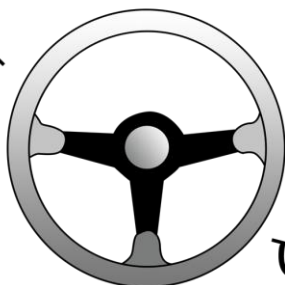
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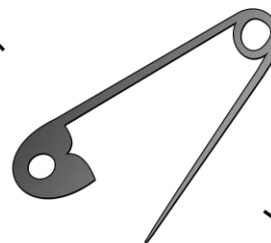
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